

FIG. 1

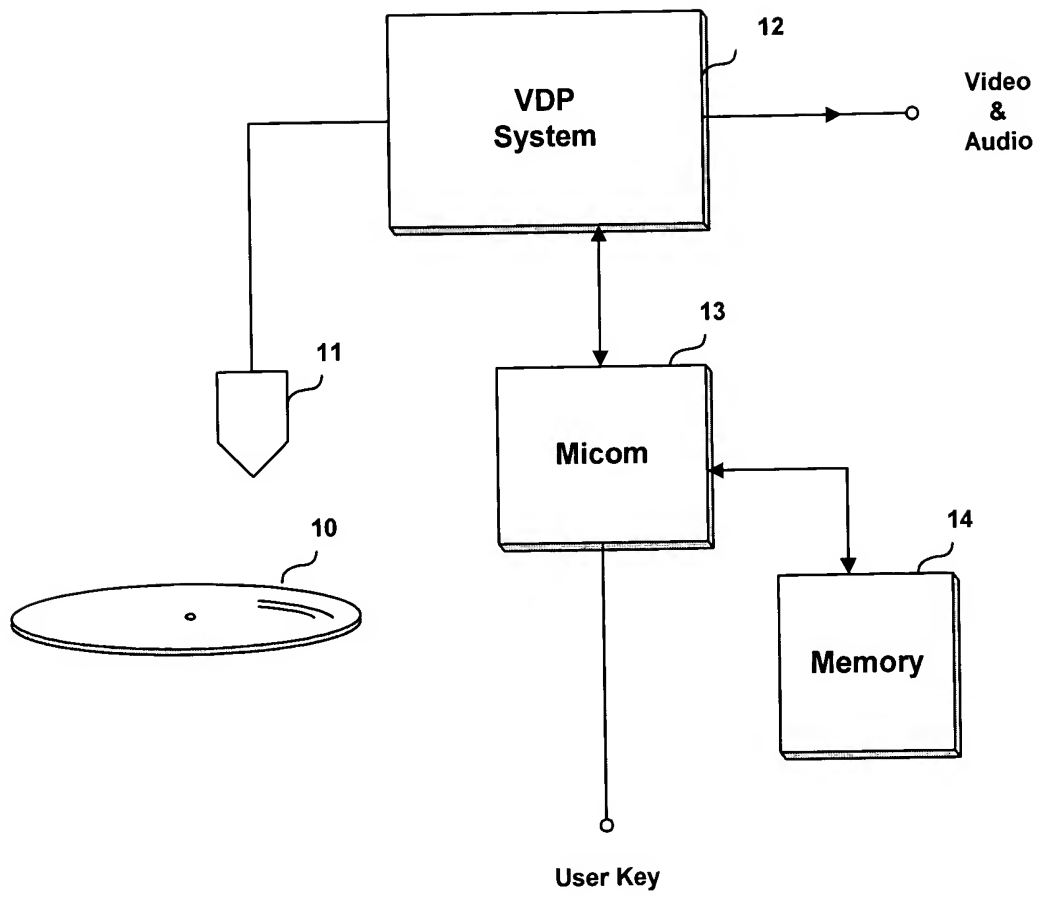


FIG. 2

Program Chain Command Table (PGC_CMDT)

| | |
|--|-------------|
| Program Chain Command Table Information (PGC_CMDTI) | PRE_CMD_Ns |
| Pre-Command #1 (PRE_CMD #1) | POST_CMD_Ns |
| -- | C_CMD_Ns |
| Pre-Command #i (PRE_CMD #i) | -- |
| Post-Command #1 (POST_CMD #1) | |
| -- | |
| Post-Command #j (POST_CMD #j) | |
| Cell Command #1 (C_CMD #1) | |
| -- | |
| Cell Command #k (C_CMD #k) | |

FIG. 3

System Parameters (SPRMs)

| SPRM | Meaning |
|------|--|
| 0 | Menu Description Language Code (M_LCD) |
| 1 | Audio stream number (ASTN) for TT_DOM |
| 2 | Sub-picture stream number (SPSTN) and On/Off flag for TT_DOM |
| 3 | Angle number(AGLN) for TT_DOM |
| 4 | Title number (TTN) for TT_DOM |
| 5 | VTS Title PGC number (VTS_TTN) for TT_DOM |
| 6 | Title PGC number (TT_PGCN) for TT_DOM |
| 7 | Part_of_Title number (PTTN) for One_Sequential_PGC_Title |
| 8 | Highlighted Button number (HL_BTN) for Selection state |
| ... | ... |
| 20 | Player Region Code |
| 21 | reserved |
| 22 | reserved |
| 23 | reserved for extended playback mode |

FIG. 4

Program Chain Command Table (PGC_CMDT)

| | |
|--|-------------|
| Program Chain Command Table Information (PGC_CMDTI) | PRE_CMD_Ns |
| Pre-Command #1 (PRE_CMD #1) | POST_CMD_Ns |
| -- | C_CMD_Ns |
| Pre-Command #i (PRE_CMD #i) | RSM_CMD_Ns |
| Post-Command #1 (POST_CMD #1) | -- |
| -- | |
| Post-Command #j (POST_CMD #j) | |
| Cell Command #1 (C_CMD #1) | |
| -- | |
| Cell Command #k (C_CMD #k) | |
| Resume Command #1 (RSM_CMD #1) | |
| -- | |
| Resume Command #m (RSM_CMD #m) | |

FIG. 5

System Parameters (SPRMs)

| SPRM | Meaning |
|------|--|
| 0 | Menu Description Language Code (M_LCD) |
| 1 | Audio stream number (ASTN) for TT_DOM |
| 2 | Sub-picture stream number (SPSTN) and On/Off flag for TT_DOM |
| 3 | Angle number(AGLN) for TT_DOM |
| 4 | Title number (TTN) for TT_DOM |
| 5 | VTS Title PGC number (VTS_TTN) for TT_DOM |
| 6 | Title PGC number (TT_PGCN) for TT_DOM |
| 7 | Part_of_Title number (PTTN) for One_Sequential_PGC_Title |
| 8 | Highlighted Button number (HL_BTN) for Selection state |
| ... | ... |
| 20 | Player Region Code |
| 21 | <i>Title cell number(TT_CellN) for TT_DOM</i> |
| 22 | <i>VTSN</i> |
| 23 | <i>NV_PCK start address for TT_DOM</i> |
| 24 | <i>PGC playback control status</i> |
| 25 | <i>Resumable flag</i> |

FIG. 6

Controlling Resume Function Method 1

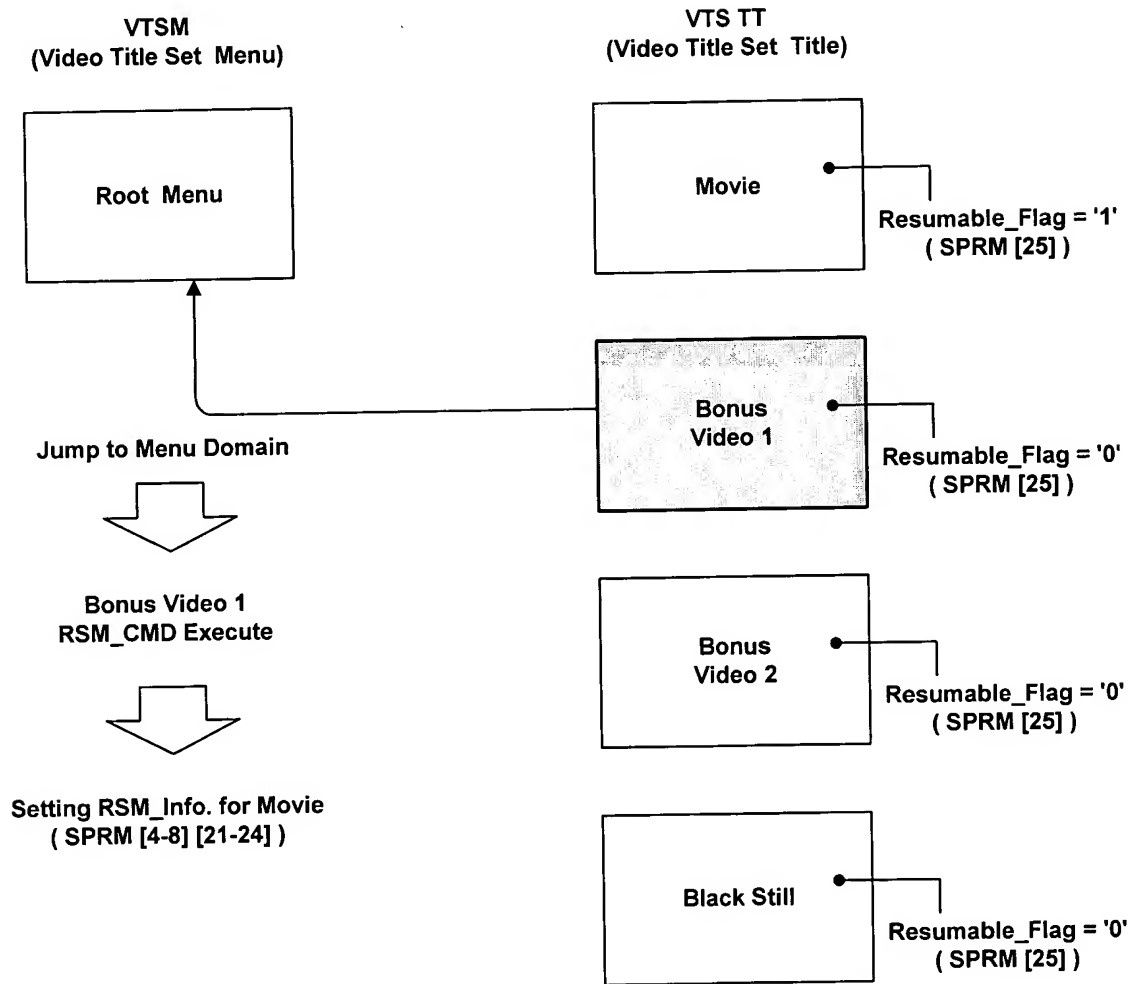


FIG. 7

Controlling Resume Function Method 1

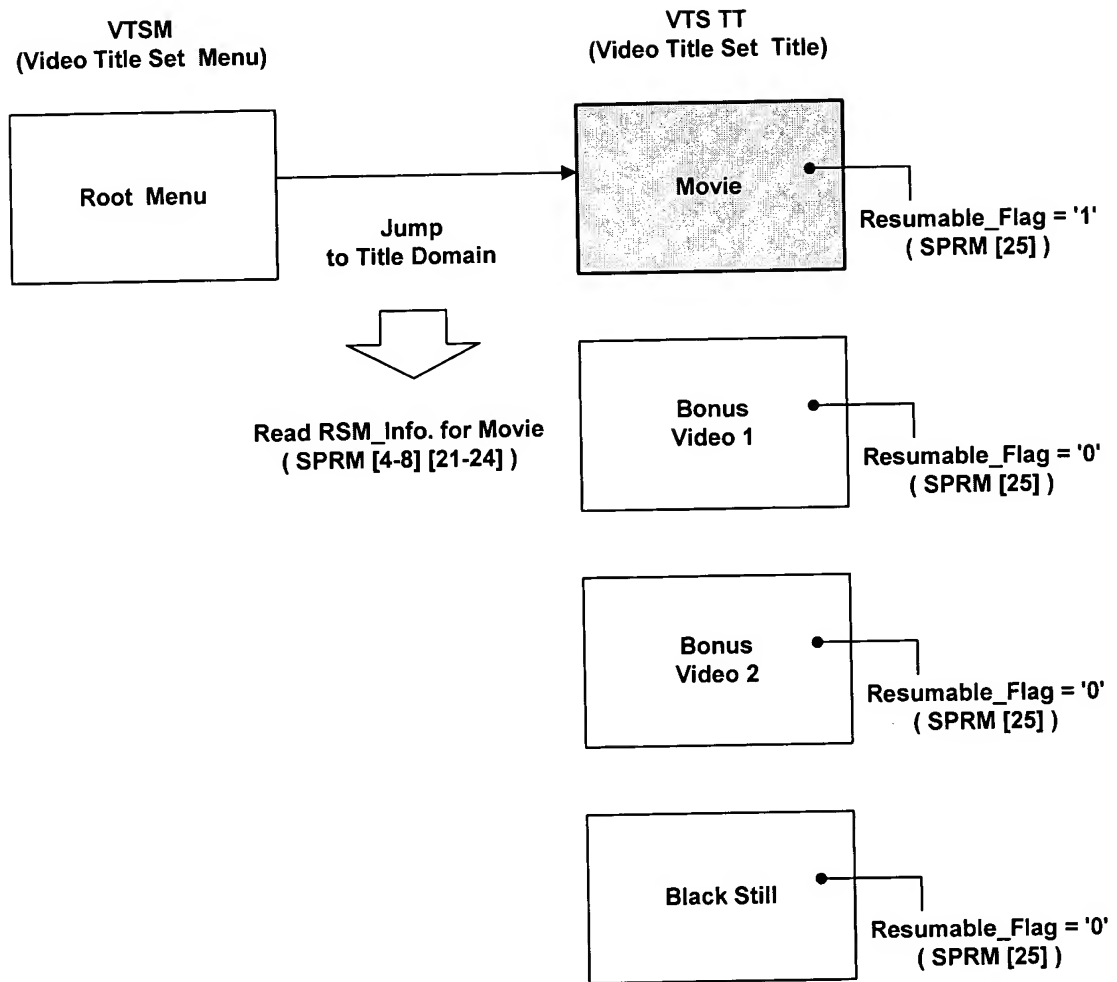


FIG. 8

Controlling Resume Function Method 2

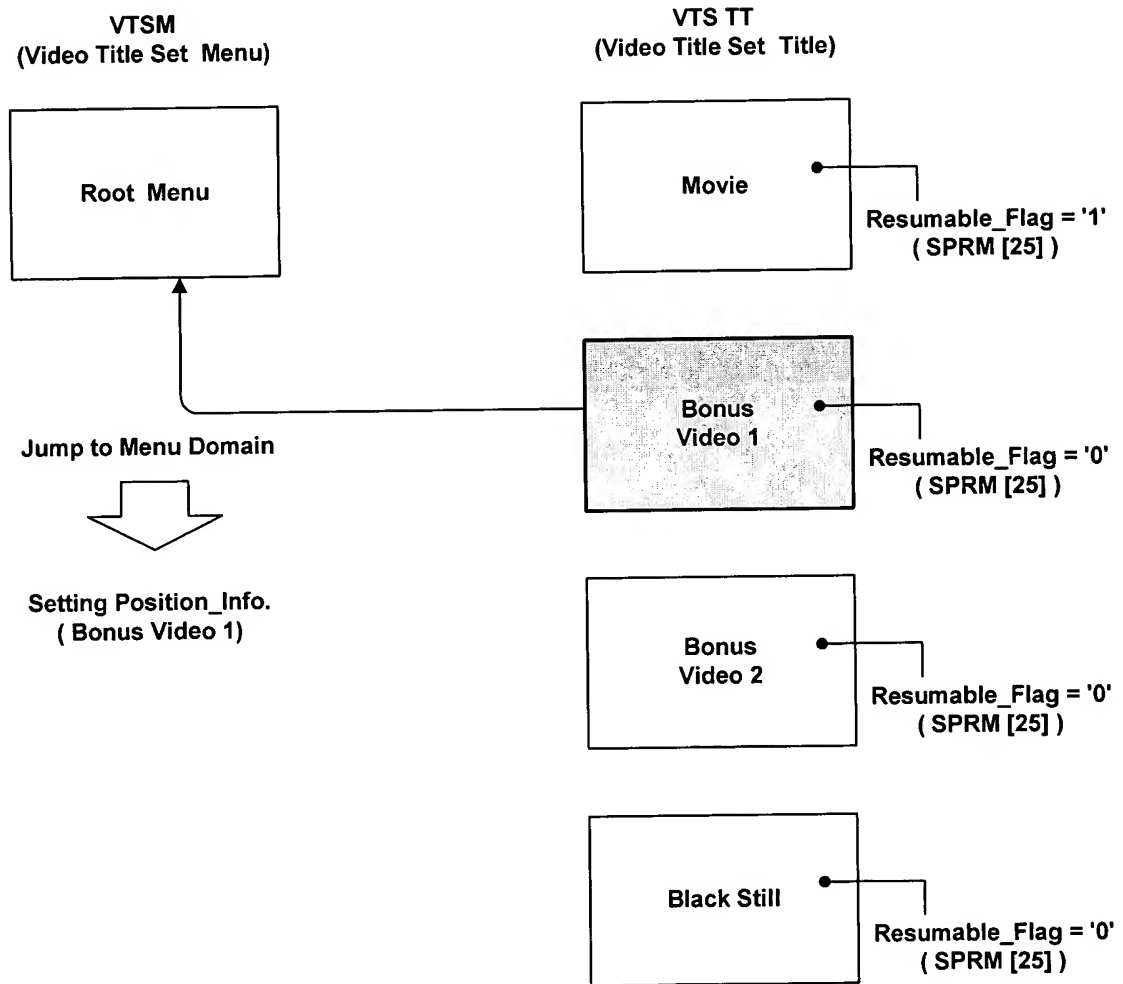


FIG. 9

Controlling Resume Function Method 2

